



# Parsec for Teams

## macOS hosting preview

Bringing Parsec's high-performance, low-latency, secure streaming to Mac hosts.

### Easily host sessions on your macOS machines

Hosting on Mac is simple, with just a few clicks.

### Access all your favorite Mac applications

Use Parsec with [Final Cut](#), [Premiere](#), and [Cinema 4D](#).

### A big step for collaboration for all

Mac hosts are available to [all Parsec customers](#).

*Our mission at Parsec is to make any device accessible from anywhere, at any time.*

### Feature comparison

	Windows 10	macOS
Ultra low-latency remote access, up to 240fps	✓	✓
Multi-monitor displays	✓	✓
Virtual monitors	✓	X
Privacy mode	✓	X
Full drawing tablet support	✓	✓
Quick, single link, computer sharing	✓	✓
Team Computers	✓	<a href="#">Admin panel</a>
H.265 streaming	✓	X
Adjustable resolution	✓	X
4:4:4 color mode	✓	X
Audio streaming	✓	<a href="#">Yes, with driver</a>

## Getting started

Setting things up shouldn't take more than a few minutes. Follow the instructions below to set up a host and check out the [support article](#): for system requirements and additional details.

#### Step 1: Download + install:

Even if you already have Parsec installed, you need to download and install the latest version of the app from [parsec.app/downloads](https://parsec.app/downloads). Open Parsec and sign in.

#### Step 2: Set up audio:

You'll need to [install the audio driver](#) in order for audio to work properly in macOS. Then visit macOS system preferences, change the audio output device to "Parsec Audio Capture" and adjust the output volume.

#### Step 3: Grant permissions:

In the Parsec menu, visit the second tab under settings > host (preview). You'll see yellow in-app notification text under the page heading with blue links that open macOS System Preferences required to activate features like mic, accessibility settings, and recording. Then enable hosting via settings > Host (Preview) > Hosting Enabled, select "Enabled."

## We need your feedback on macOS hosting

Our roadmap is dependent on your feedback in three key areas: end user performance, feature gaps, and administration. Please share thoughts with your Parsec Account Representative.